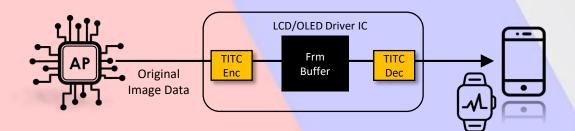




TITC F-Series IP TITC RGB/RGBG for Frame Buffer

Lower level APs (Application Processor) in smart phones may not support VESA DSC to reduce transmission bandwidth between AP and DDIC (Display Driver IC). DDI sometimes need to support both lower and higher level APs with the same embedded SRAM footprint. Proprietary compression and decompression functions are asked to added in DDIC.

TITC provided huge mass production proven compression and decompression IP to solve this headache. IPs support range from H2V2 2x, H8V2 3x, to H4V4 4x, with the capability of partial update. Special color format like RGBG in AMOLED panel also can be supported by customization. You can rest assured that it is the best solution because of world wide brand name's qualification.



TITC F-Series IP

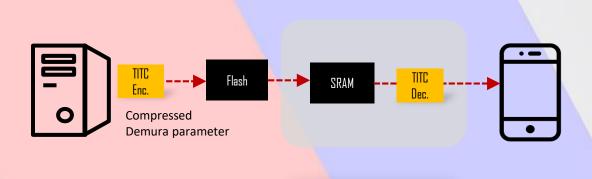
Usage / Series					
IP Name		FBC-2	FBC-3	FBC-4	FBC-SPR
Data	Туре	RGB	RGB	RGB	Pentile
	Bit-Depth	8-bit	8/10-bit	8-bit	8bit
Compression	Туре	Lossy	Lossy	Lossy	Lossy
	Ratio(Lossy)	2X	3X(8bit)/3.75X(10bit)	4X	2X
	Unit	H2V2 / H4V1	H8V2	H4V4	H8V1
Performance	Throughput	4-pix (per T)	8-pix (per T)	8-pix (per T)	8-comp. (per T)
Note		* super MP(>300M) * widely adopted by LCD phone/ OLED watch	* super MP(>300M) * widely adopted by OLED phone		* RGB 3X effective



TITC D-Series IP Demura parameter for Flash

TITC proprietary De-Mura Compression IP is comprised of the Software Encoder and the Hardware Decoder. The compression IP can be configured according to different parameters such as Flash size (e.g. compressed data size is configurable from 16Mbits to 8Mbits), and bin-sizes (i.e. pixel downsample size like 2by2, 4by4, and others).

The software encoder can incorporate customer's De-Mura table format (downsampled or nondownsampled).We provide customized service to stitch customer's De-Mura data, and preprocessing with our data compression IP seemlessly. The hardware decoder can adapt to customer's requirement on throughputs. We provide multi instance architecture to meet high throughput needs. Furthermore, TITC proprietary Compression IP has already been validated by large OLED/LCD panel makers and licensed by IC Fabless customers.



TITC DeMura IP

Usage /	Series	display / D-series		
IP Na	ame	Demura v1	Demura v2	
Data	Туре	RGB/RGBG (Demura paremeter)	RGB/RGBG (Demura paremeter)	
	Bit-Depth	8-bit	8/10-bit	
Compression	Туре	Lossy	Lossy	
	Ratio(Lossy)	3~3.8X	compr. as 16 or 8MB	
	Unit	frame	frame	
Performance	Throughput	4-pix/12-comp (per T)	8-comp (per T)	
Note		* enc: software /dec: RTL	* enc: software /dec: RTL	

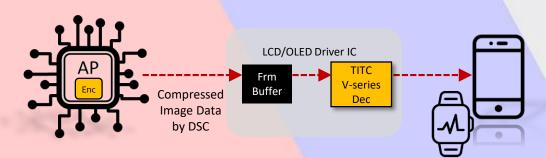
Rm. 52-308, No.195, Sec. 4, Chung-Hsin Rd., Taiwan Tel: +886-3-5839011 © www.titc-usa.com



TITC V-Series IP VESA DSC/VDC-M

VESA DSC (Display Stream Compression) and VDC-M (VESA Display Stream Compression-M) are standard which is used for compressing and decompressing image display streams. It is designed for real-time systems, with real-time compression, transmission, decompression, and display. These standard IP could be used in many applications and save the transmission cost, such as between a mobile application processor and display panel, between a computer graphics and display monitor, and so on.

TITC provides VESA DSC decoder hardware IPs which is compatible to DSC V1.1 and V1.2a, and a VDC-M decoder hardware IP. Specially, TITC provides 6P/T versions DSC decoder, which could be used for 1 slice setting. These IP are configurable in display resolution (Up to 4K, UHD+, and 8K), bits per video component (8 and 10 bits), video output formats(RGB, YCbCr444, YUV422, and YUV420), and multiple slice per line setting (1, 2, or 4). TITC also provides customized service to shrink the IP area when no need to support the whole configuration.



TITC VESA IP

Usage /	Series	standard/display / V-series		
IP Na	ame	DSC v1.2a (Dec)	VDCM v1.2 (Dec)	
Data	Туре	RGB/YUV422/YUV420	RGB/YUV422/YUV420	
	Bit-Depth	8/10-bit	8/10-bit	
	Туре	Lossy	Lossy	
Compression	Ratio(Lossy)	up to 4X(8bit) / 5X(10bit)	up to 5X(8bit) / 6X(10bit)	
	Unit	multi-slice(1/2/4)	multi-slice(1/2/4)	
Performance	Throughput	3/6-pix (per T)	4-pix (per T)	
Note		* available customizing for v1.1	* available customizing for v1.1.0	